

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD**B.TECH. COMPUTER SCIENCE AND ENGINEERING
III YEAR COURSE STRUCTURE & SYLLABUS (R16)****Applicable From 2016-17 Admitted Batch****III YEAR I SEMESTER**

S. No	Course Code	Course Title	L	T	P	Credits
1	CS501PC	Design and Analysis of Algorithms	4	0	0	4
2	CS502PC	Data Communication and Computer Networks	4	0	0	4
3	CS503PC	Software Engineering	4	0	0	4
4	SM504MS	Fundamentals of Management	3	0	0	3
5		Open Elective –I	3	0	0	3
6	CS505PC	Design and Analysis of Algorithms Lab	0	0	3	2
7	CS506PC	Computer Networks Lab	0	0	3	2
8	CS507PC	Software Engineering Lab	0	0	3	2
9	*MC500HS	Professional Ethics	3	0	0	0
		Total Credits	21	0	9	24

III YEAR II SEMESTER

S. No	Course Code	Course Title	L	T	P	Credits
1	CS601PC	Compiler Design	4	0	0	4
2	CS602PC	Web Technologies	4	0	0	4
3	CS603PC	Cryptography and Network Security	4	0	0	4
4		Open Elective-II	3	0	0	3
5		Professional Elective-I	3	0	0	3
6	CS604PC	Cryptography and Network Security Lab	0	0	3	2
7	CS605PC	Web Technologies Lab	0	0	3	2
8	EN606HS	Advanced English Communication Skills Lab	0	0	3	2
		Total Credits	18	0	9	24

During Summer Vacation between III and IV Years: Industry Oriented Mini Project

Professional Elective – I

CS611PE	Mobile Computing
CS612PE	Design Patterns
CS613PE	Artificial Intelligence
CS614PE	Information Security Management (Security Analyst - I)
CS615PE	Introduction to Analytics (Associate Analytics - I)

***Open Elective** subjects' syllabus is provided in a separate document.

***Open Elective** – Students should take Open Electives from the List of Open Electives Offered by Other Departments/Branches Only.

Ex: - A Student of Mechanical Engineering can take Open Electives from all other departments/branches except Open Electives offered by Mechanical Engineering Dept.

NMREC

COMPILER DESIGN

B.Tech. III Year II Sem.
Course Code: CS601PC

L	T	P	C
4	0	0	4

Course Objectives:

- To understand the various phases in the design of a compiler.
- To understand the design of top-down and bottom-up parsers.
- To understand syntax directed translation schemes.
- To introduce lex and yacc tools.
- To learn to develop algorithms to generate code for a target machine.

Course Outcomes:

- Ability to design, develop, and implement a compiler for any language.
- Able to use lex and yacc tools for developing a scanner and a parser.
- Able to design and implement LL and LR parsers.
- Able to design algorithms to perform code optimization in order to improve the performance of a program in terms of space and time complexity.
- Ability to design algorithms to generate machine code

UNIT - I

Introduction: Language Processors, the structure of a compiler, the science of building a compiler, programming language basics.

Lexical Analysis: The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The Lexical-Analyzer Generator Lex, Finite Automata, From Regular Expressions to Automata, Design of a Lexical-Analyzer Generator, Optimization of DFA-Based Pattern Matchers.

UNIT - II

Syntax Analysis: Introduction, Context-Free Grammars, Writing a Grammar, Top-Down Parsing, Bottom-Up Parsing, Introduction to LR Parsing: Simple LR, More Powerful LR Parsers, Using Ambiguous Grammars, Parser Generators.

UNIT - III

Syntax-Directed Translation: Syntax-Directed Definitions, Evaluation Orders for SDD's, Applications of Syntax-Directed Translation, Syntax-Directed Translation Schemes, and Implementing L-Attributed SDD's.

Intermediate-Code Generation: Variants of Syntax Trees, Three-Address Code, Types and Declarations, Type Checking, Control Flow, Back patching, Switch-Statements, Intermediate Code for Procedures.

UNIT - IV

Run-Time Environments: Storage organization, Stack Allocation of Space, Access to Nonlocal Data on the Stack, Heap Management, Introduction to Garbage Collection, Introduction to Trace-Based Collection.

Code Generation: Issues in the Design of a Code Generator, The Target Language, Addresses in the Target Code, Basic Blocks and Flow Graphs, Optimization of Basic Blocks, A Simple Code Generator, Peephole Optimization, Register Allocation and Assignment, Dynamic Programming Code-Generation.

UNIT - V

Machine-Independent Optimizations: The Principal Sources of Optimization, Introduction to Data-Flow Analysis, Foundations of Data-Flow Analysis, Constant Propagation, Partial-Redundancy Elimination, Loops in Flow Graphs.

TEXT BOOKS

1. Compilers: Principles, Techniques and Tools, Second Edition, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, Pearson.

REFERENCE BOOKS

1. Compiler Construction-Principles and Practice, Kenneth C Louden, Cengage Learning.
2. Modern compiler implementation in C, Andrew W Appel, Revised edition, Cambridge University Press.
3. The Theory and Practice of Compiler writing, J. P. Tremblay and P. G. Sorenson, TMH
4. Writing compilers and interpreters, R. Mak, 3rd edition, Wiley student edition.
5. lex & yacc – John R. Levine, Tony Mason, Doug Brown, O'reilly

WEB TECHNOLOGIES

B.Tech. III Year II Sem.
Course Code: CS602PC

L	T	P	C
4	0	0	4

Course Objectives:

- To introduce PHP language for server side scripting
- To introduce XML and processing of XML Data with Java
- To introduce Server side programming with Java Servlets and JSP
- To introduce Client side scripting with Javascript and AJAX.

Course Outcomes:

- gain knowledge of client side scripting, validation of forms and AJAX programming
- have understanding of server side scripting with PHP language
- have understanding of what is XML and how to parse and use XML Data with Java
- To introduce Server side programming with Java Servlets and JSP

UNIT - I

Introduction to PHP: Declaring variables, data types, arrays, strings, operators, expressions, control structures, functions, Reading data from web form controls like text boxes, radio buttons, lists etc., Handling File Uploads, Connecting to database (MySQL as reference), executing simple queries, handling results, Handling sessions and cookies

File Handling in PHP: File operations like opening, closing, reading, writing, appending, deleting etc. on text and binary files, listing directories

UNIT - II

XML: Introduction to XML, Defining XML tags, their attributes and values, Document Type Definition, XML Schemas, Document Object Model, XHTML

Parsing XML Data - DOM and SAX Parsers in java.

UNIT - III

Introduction to Servlets: Common Gateway Interface (CGI), Lifecycle of a Servlet, deploying a servlet, The Servlet API, Reading Servlet parameters, Reading Initialization parameters, Handling Http Request & Responses, Using Cookies and Sessions, connecting to a database using JDBC.

UNIT - IV

Introduction to JSP: The Anatomy of a JSP Page, JSP Processing, Declarations, Directives, Expressions, Code Snippets, implicit objects, Using Beans in JSP Pages, Using Cookies and session for session tracking, connecting to database in JSP.

UNIT- V

Client side Scripting: Introduction to Javascript: Javascript language - declaring variables, scope of variables, functions, event handlers (onclick, onsubmit etc.), Document Object Model, Form validation. Simple AJAX application.

TEXT BOOKS:

1. Web Technologies, Uttam K Roy, Oxford University Press
2. The Complete Reference PHP – Steven Holzner, Tata McGraw-Hill

REFERENCE BOOKS:

1. Web Programming, building internet applications, Chris Bates 2nd edition, Wiley Dreamtech
2. Java Server Pages –Hans Bergsten, SPD O'Reilly
3. Java Script, D. Flanagan, O'Reilly,SPD.
4. Beginning Web Programming-Jon Duckett WROX.
5. Programming World Wide Web, R. W. Sebesta, Fourth Edition, Pearson.
6. Internet and World Wide Web – How to program, Dietel and Nieto, Pearson.

NMREC

CRYPTOGRAPHY AND NETWORK SECURITY

B.Tech. III Year II Sem.
Course Code: CS603PC

L	T	P	C
4	0	0	4

Course Objectives:

- Explain the objectives of information security
- Explain the importance and application of each of confidentiality, integrity, authentication and availability
- Understand various cryptographic algorithms.
- Understand the basic categories of threats to computers and networks
- Describe public-key cryptosystem.
- Describe the enhancements made to IPv4 by IPSec
- Understand Intrusions and intrusion detection
- Discuss the fundamental ideas of public-key cryptography.
- Generate and distribute a PGP key pair and use the PGP package to send an encrypted e-mail message.
- Discuss Web security and Firewalls

Course Outcomes:

- Student will be able to understand basic cryptographic algorithms, message and web authentication and security issues.
- Ability to identify information system requirements for both of them such as client and server.
- Ability to understand the current legal issues towards information security.

UNIT – I

Security Concepts: Introduction, The need for security, Security approaches, Principles of security, Types of Security attacks, Security services, Security Mechanisms, A model for Network Security

Cryptography Concepts and Techniques: Introduction, plain text and cipher text, substitution techniques, transposition techniques, encryption and decryption, symmetric and asymmetric key cryptography, steganography, key range and key size, possible types of attacks.

UNIT – II

Symmetric key Ciphers: Block Cipher principles, DES, AES, Blowfish, RC5, IDEA, Block cipher operation, Stream ciphers, RC4.

Asymmetric key Ciphers: Principles of public key cryptosystems, RSA algorithm, Elgamal Cryptography, Diffie-Hellman Key Exchange, Knapsack Algorithm.

UNIT – III

Cryptographic Hash Functions: Message Authentication, Secure Hash Algorithm (SHA-512), **Message authentication codes:** Authentication requirements, HMAC, CMAC, Digital signatures, Elgamal Digital Signature Scheme.

Key Management and Distribution: Symmetric Key Distribution Using Symmetric & Asymmetric Encryption, Distribution of Public Keys, Kerberos, X.509 Authentication Service, Public – Key Infrastructure

UNIT – IV

Transport-level Security: Web security considerations, Secure Socket Layer and Transport Layer Security, HTTPS, Secure Shell (SSH)

Wireless Network Security: Wireless Security, Mobile Device Security, IEEE 802.11 Wireless LAN, IEEE 802.11i Wireless LAN Security

UNIT – V

E-Mail Security: Pretty Good Privacy, S/MIME **IP Security:** IP Security overview, IP Security architecture, Authentication Header, Encapsulating security payload, Combining security associations, Internet Key Exchange

Case Studies on Cryptography and security: Secure Multiparty Calculation, Virtual Elections, Single sign On, Secure Inter-branch Payment Transactions, Cross site Scripting Vulnerability.

TEXT BOOKS:

1. Cryptography and Network Security - Principles and Practice: William Stallings, Pearson Education, 6th Edition
2. Cryptography and Network Security: Atul Kahate, Mc Graw Hill, 3rd Edition

REFERENCE BOOKS:

1. Cryptography and Network Security: C K Shyamala, N Harini, Dr T R Padmanabhan, Wiley India, 1st Edition.
2. Cryptography and Network Security : Forouzan Mukhopadhyay, Mc Graw Hill, 3rd Edition
3. Information Security, Principles, and Practice: Mark Stamp, Wiley India.
4. Principles of Computer Security: WM. Arthur Conklin, Greg White, TMH
5. Introduction to Network Security: Neal Krawetz, CENGAGE Learning
6. Network Security and Cryptography: Bernard Menezes, CENGAGE Learning

**MOBILE COMPUTING
(PROFESSIONAL ELECTIVE - I)**

B.Tech. III Year II Sem.
Course Code: CS611PE

L	T	P	C
3	0	0	3

Course Objectives:

- To make the student understand the concept of mobile computing paradigm, its novel applications and limitations.
- To understand the typical mobile networking infrastructure through a popular GSM protocol
- To understand the issues and solutions of various layers of mobile networks, namely MAC layer, Network Layer & Transport Layer
- To understand the database issues in mobile environments & data delivery models.
- To understand the ad hoc networks and related concepts.
- To understand the platforms and protocols used in mobile environment.

Course Outcomes:

- Able to think and develop new mobile application.
- Able to take any new technical issue related to this new paradigm and come up with a solution(s).
- Able to develop new ad hoc network applications and/or algorithms/protocols.
- Able to understand & develop any existing or new protocol related to mobile environment

UNIT - I

Introduction: Mobile Communications, Mobile Computing – Paradigm, Promises/Novel Applications and Impediments and Architecture; Mobile and Handheld Devices, Limitations of Mobile and Handheld Devices.

GSM – Services, System Architecture, Radio Interfaces, Protocols, Localization, Calling, Handover, Security, New Data Services, GPRS, CSHSD, DECT.

UNIT – II

(Wireless) Medium Access Control (MAC): Motivation for a specialized MAC (Hidden and exposed terminals, Near and far terminals), SDMA, FDMA, TDMA, CDMA, Wireless LAN/(IEEE 802.11)

Mobile Network Layer: IP and Mobile IP Network Layers, Packet Delivery and Handover Management, Location Management, Registration, Tunneling and Encapsulation, Route Optimization, DHCP.

UNIT – III

Mobile Transport Layer: Conventional TCP/IP Protocols, Indirect TCP, Snooping TCP, Mobile TCP, Other Transport Layer Protocols for Mobile Networks.

Database Issues: Database Hoarding & Caching Techniques, Client-Server Computing & Adaptation, Transactional Models, Query processing, Data Recovery Process & QoS Issues.

UNIT - IV

Data Dissemination and Synchronization: Communications Asymmetry, Classification of Data Delivery Mechanisms, Data Dissemination, Broadcast Models, Selective Tuning and Indexing Methods, Data Synchronization – Introduction, Software, and Protocols

UNIT - V

Mobile Adhoc Networks (MANETs): Introduction, Applications & Challenges of a MANET, Routing, Classification of Routing Algorithms, Algorithms such as DSR, AODV, DSDV, etc. , Mobile Agents, Service Discovery.

Protocols and Platforms for Mobile Computing: WAP, Bluetooth, XML, J2ME, Java Card, Palm OS, Windows CE, Symbian OS, Linux for Mobile Devices, Android.

TEXT BOOKS:

1. Jochen Schiller, “Mobile Communications”, Addison-Wesley, Second Edition, 2009.
2. Raj Kamal, “Mobile Computing”, Oxford University Press, 2007, ISBN: 0195686772.

REFERENCE BOOKS:

1. Jochen Schiller, “Mobile Communications”, Addison-Wesley, Second Edition, 2004.
2. Stojmenovic and Cacute, “Handbook of Wireless Networks and Mobile Computing”, Wiley, 2002, ISBN 0471419028.
3. Reza Behravanfar, “Mobile Computing Principles: Designing and Developing Mobile Applications with UML and XML”, ISBN: 0521817331, Cambridge University Press, Oct 2004.

**DESIGN PATTERNS
(PROFESSIONAL ELECTIVE - I)**

B.Tech. III Year II Sem.
Course Code: CS612PE

L	T	P	C
3	0	0	3

Prerequisites

1. A Course on Software Engineering”
2. A Course on “Object Oriented Programming Through Java”

Course Objectives:

- The aim of the course is to appreciate the idea behind Design Patterns in handling common problems faced during building an application
- This course covers all pattern types from creational to structural, behavioral to concurrency and highlights the scenarios when one pattern must be chosen over others.

Course Outcomes:

- Create software designs that are scalable and easily maintainable
- Understand the best use of Object Oriented concepts for creating truly OOP programs
- Use creational design patterns in software design for class instantiation
- Use structural design patterns for better class and object composition
- Use behavioral patterns for better organization and communication between the objects
- Use refactoring to compose the methods for proper code packaging
- Use refactoring to better organize the class responsibilities of current code

UNIT - I

Introduction: What is a design pattern? design patterns in Smalltalk MVC, Describing Design Patterns, The Catalog of Design Patterns, Organizing the Catalog, How Design Patterns Solve Design Problems, How to Select a Design Pattern, How to Use a Design Pattern.

UNIT - II

Designing a Document Editor: Design Problems, Document Structure, Formatting, Embellishing the User Interface, Supporting Multiple Look-and-Feel Standards, Supporting Multiple Window Systems, User Operations Spelling Checking and Hyphenation, Summary

UNIT - III

Creational Patterns: Abstract Factory, Builder, Factory Method, Prototype, Singleton, Discussion of Creational Patterns.

UNIT - IV

Structural Pattern: Adapter, Bridge, Composite, Decorator, Façade, Flyweight, Proxy

UNIT - V

Behavioral Patterns: Chain of Responsibility, Command, Interpreter, Iterator, Mediator, Memento, Observer, State, Strategy, Template Method, Visitor.

TEXT BOOK:

1. Design Patterns, Erich Gamma, Pearson Education

REFERENCE BOOKS:

1. Pattern's in Java, Vol –I, Mark Grand, Wiley Dream Tech.
2. Patterns in Java, Vol-II, Mark Grand, Wiley Dream Tech.
3. Java Enterprise Design Patterns Vol-III, Mark Grand, Wiley Dream Tech.
4. Head First Design Patterns, Eric Freeman, O'reily publications

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ARTIFICIAL INTELLIGENCE
(Professional Elective - I)

B.Tech. III Year II Sem.
Course Code: CS613PE

L	T	P	C
3	0	0	3

Course Objectives:

- To learn the difference between optimal reasoning vs human like reasoning
- To understand the notions of state space representation, exhaustive search, heuristic search along with the time and space complexities
- To learn different knowledge representation techniques
- To understand the applications of AI: namely Game Playing, Theorem Proving, Expert Systems, Machine Learning and Natural Language Processing

Course Outcomes:

- Possess the ability to formulate an efficient problem space for a problem expressed in English.
- Possess the ability to select a search algorithm for a problem and characterize its time and space complexities.
- Possess the skill for representing knowledge using the appropriate technique
- Possess the ability to apply AI techniques to solve problems of Game Playing, Expert Systems, Machine Learning and Natural Language Processing

UNIT - I

Introduction, History, Intelligent Systems, Foundations of AI, Sub areas of AI, Applications. Problem Solving - State-Space Search and Control Strategies: Introduction, General Problem Solving, Characteristics of Problem, Exhaustive Searches, Heuristic Search Techniques, Iterative-Deepening A*, Constraint Satisfaction. Game Playing, Bounded Look-ahead Strategy and use of Evaluation Functions, Alpha-Beta Pruning

UNIT - II

Logic Concepts and Logic Programming: Introduction, Propositional Calculus, Propositional Logic, Natural Deduction System, Axiomatic System, Semantic Tableau System in Propositional Logic, Resolution Refutation in Propositional Logic, Predicate Logic, Logic Programming.

Knowledge Representation: Introduction, Approaches to Knowledge Representation, Knowledge Representation using Semantic Network, Extended Semantic Networks for KR, Knowledge Representation using Frames.

UNIT - III

Expert System and Applications: Introduction, Phases in Building Expert Systems, Expert System Architecture, Expert Systems Vs Traditional Systems, Truth Maintenance Systems, Application of Expert Systems, List of Shells and Tools.

Uncertainty Measure - Probability Theory: Introduction, Probability Theory, Bayesian Belief Networks, Certainty Factor Theory, Dempster-Shafer Theory.

UNIT-IV

Machine-Learning Paradigms: Introduction. Machine Learning Systems. Supervised and Unsupervised Learning. Inductive Learning. Learning Decision Trees (Text Book 2), Deductive Learning. Clustering, Support Vector Machines.

Artificial Neural Networks: Introduction, Artificial Neural Networks, Single-Layer Feed-Forward Networks, Multi-Layer Feed-Forward Networks, Radial-Basis Function Networks, Design Issues of Artificial Neural Networks, Recurrent Networks.

UNIT-V

Advanced Knowledge Representation Techniques: Case Grammars, Semantic Web

Natural Language Processing: Introduction, Sentence Analysis Phases, Grammars and Parsers, Types of Parsers, Semantic Analysis, Universal Networking Knowledge.

TEXT BOOKS:

1. Saroj Kaushik. Artificial Intelligence. Cengage Learning. 2011
2. Russell, Norvig: Artificial intelligence, A Modern Approach, Pearson Education, Second Edition. 2004

REFERENCE BOOK:

1. Rich, Knight, Nair: Artificial intelligence, Tata McGraw Hill, Third Edition 2009.
2. Introduction to Artificial Intelligence by Eugene Charniak, Pearson.
3. Introduction to Artificial Intelligence and expert systems Dan W.Patterson. PHI.
4. Artificial Intelligence by George Fluger Pearson fifth edition.

**INFORMATION SECURITY MANAGEMENT (SECURITY ANALYST-I)
(PROFESSIONAL ELECTIVE - I)**

B.Tech. III Year II Sem.
Course Code: CS614PE

L	T	P	C
3	0	0	3

Course Objectives:

- To introduce the terminology, technology and its applications
- To introduce the concept of Security Analyst
- To introduce the tools, technologies & programming languages which are used in day to day security analyst job role

UNIT - I

Information Security Management: Information Security Overview, Threats and Attack Vectors, Types of Attacks, Common Vulnerabilities, and Exposures (CVE), Security Attacks, Fundamentals of Information Security, Computer Security Concerns, Information Security Measures etc.

Manage your work to meet requirements (NOS 9001)

UNIT - II

Fundamentals of Information Security: Key Elements of Networks, Logical Elements of Network, Critical Information Characteristics, Information States etc.

Work effectively with Colleagues (NOS 9002)

UNIT - III

Data Leakage: What is Data Leakage and statistics, Data Leakage Threats, Reducing the Risk of Data Loss, Key Performance Indicators (KPI), Database Security etc.

UNIT - IV

Information Security Policies, Procedures, and Audits: Information Security Policies-necessity-key elements & characteristics, Security Policy Implementation, Configuration, Security Standards-Guidelines & Frameworks etc.

UNIT - V

Information Security Management – Roles and Responsibilities: Security Roles & Responsibilities, Accountability, Roles, and Responsibilities of Information Security Management, team-responding to emergency situation-risk analysis process etc.

TEXT BOOKS:

1. Management of Information Security by Michael E. Whitman and Herbert J. Mattord

REFERENCES:

1. <http://www.iso.org/iso/home/standards/management-standards/iso27001.htm>
2. <http://csrc.nist.gov/publications/nistpubs/800-55-Rev1/SP800-55-rev1.pdf>

**INTRODUCTION TO ANALYTICS (ASSOCIATE ANALYTICS -I)
(PROFESSIONAL ELECTIVE - I)**

B.Tech. III Year II Sem.
Course Code: CS615PE

L	T	P	C
3	0	0	3

Course Objectives:

- To introduce the terminology, technology and its applications
- To introduce the concept of Analytics for Business
- To introduce the tools, technologies & programming languages which is used in day to day analytics cycle

UNIT - I

Introduction to Analytics and R programming (NOS 2101): Introduction to R, R Studio (GUI): R Windows Environment, introduction to various data types, Numeric, Character, date, data frame, array, matrix etc., Reading Datasets, Working with different file types .txt, .csv etc. Outliers, Combining Datasets, R Functions and loops.

Manage your work to meet requirements (NOS 9001): Understanding Learning objectives, Introduction to work & meeting requirements, Time Management, Work management & prioritization, Quality & Standards Adherence,

UNIT - II

Summarizing Data & Revisiting Probability (NOS 2101): Summary Statistics - Summarizing data with R, Probability, Expected, Random, Bivariate Random variables, Probability distribution. Central Limit Theorem etc.

Work effectively with Colleagues (NOS 9002): Introduction to work effectively, Team Work, Professionalism, Effective Communication skills, etc.

UNIT - III

SQL using R Introduction to NoSQL, Connecting R to NoSQL databases. Excel and R integration with R connector.

UNIT - IV

Correlation and Regression Analysis (NOS 9001): Regression Analysis, Assumptions of OLS Regression, Regression Modelling. Correlation, ANOVA, Forecasting, Heteroscedasticity, Autocorrelation, Introduction to Multiple Regression etc.

UNIT - V

Understand the Verticals - Engineering, Financial and others (NOS 9002)

Understanding systems viz. Engineering Design, Manufacturing, Smart Utilities, Production lines, Automotive, Technology etc. Understanding Business problems related to various businesses.

Requirements Gathering: Gathering all the data related to Business objective.

TEXT BOOK:

1. Student's Handbook for Associate Analytics.

REFERENCE BOOKS:

1. Introduction to Probability and Statistics Using R, ISBN: 978-0-557-24979-4, is a textbook written for an undergraduate course in probability and statistics.
2. An Introduction to R, by Venables and Smith and the R Development Core Team. This may be downloaded for free from the R Project website (<http://www.r-project.org/>, see Manuals). There are plenty of other free references available from the R Project website.
3. Montgomery, Douglas C., and George C. Runger, Applied statistics and probability for engineers. John Wiley & Sons, 2010
4. Time Series Analysis and Mining with R. Yanchang Zhao.

NMREC

CRYPTOGRAPHY AND NETWORK SECURITY LAB

B.Tech. III Year II Sem.
Course Code: CS604PC

L T P C
0 0 3 2

1. Write a C program that contains a string (char pointer) with a value 'Hello world'. The program should XOR each character in this string with 0 and displays the result.
2. Write a C program that contains a string (char pointer) with a value 'Hello world'. The program should AND or and XOR each character in this string with 127 and display the result.
3. Write a Java program to perform encryption and decryption using the following algorithms
 - a. Ceaser cipher
 - b. Substitution cipher
 - c. Hill Cipher
4. Write a C/JAVA program to implement the DES algorithm logic.
5. Write a C/JAVA program to implement the Blowfish algorithm logic.
6. Write a C/JAVA program to implement the Rijndael algorithm logic.
7. Write the RC4 logic in Java Using Java cryptography; encrypt the text "Hello world" using Blowfish. Create your own key using Java key tool.
8. Write a Java program to implement RSA algorithm.
9. Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript.
10. Calculate the message digest of a text using the SHA-1 algorithm in JAVA.
11. Calculate the message digest of a text using the MD5 algorithm in JAVA.

WEB TECHNOLOGIES LAB

B.Tech. III Year II Sem.
Course Code: CS605PC

L T P C
0 0 3 2

Course Objectives:

- To enable the student to program web applications using the following technologies HTML, Javascript , AJAX, PHP, Tomcat Server, Servlets, JSP

Course Outcomes:

- Use LAMP Stack for web applications
- Use Tomcat Server for Servlets and JSPs
- Write simple applications with Technologies like HTML, Javascript, AJAX, PHP, Servlets and JSPs
- Connect to Database and get results
- Parse XML files using Java (DOM and SAX parsers)

Note:

1. Use LAMP Stack (Linux, Apache, MySQL and PHP) for the Lab Experiments. Though not mandatory, encourage the use of Eclipse platform wherever applicable
 2. The list suggests the minimum program set. Hence, the concerned staff is requested to add more problems to the list as needed
1. Install the following on the local machine
 - Apache Web Server (if not installed)
 - Tomcat Application Server locally
 - Install MySQL (if not installed)
 - Install PHP and configure it to work with Apache web server and MySQL (if not already configured)
 2. Write an HTML page including javascript that takes a given set of integer numbers and shows them after sorting in descending order.
 3. Write an HTML page including any required Javascript that takes a number from one text field in the range of 0 to 999 and shows it in another text field in words. If the number is out of range, it should show “out of range” and if it is not a number, it should show “not a number” message in the result box.
 4. Write an HTML page that has one input, which can take multi-line text and a submit button. Once the user clicks the submit button, it should show the number of characters, words and lines in the text entered using an alert message. Words are separated with white space and lines are separated with new line character.

5. Write an HTML page that contains a selection box with a list of 5 countries. When the user selects a country, its capital should be printed next to the list. Add CSS to customize the properties of the font of the capital (color, bold and font size).
6. Create an XML document that contains 10 users information. Write a Java program, which takes User Id as input and returns the user details by taking the user information from the XML document using (a) DOM Parser and (b) SAX parser

Implement the following web applications using (a) PHP, (b) Servlets and (c) JSP:

7. A user validation web application, where the user submits the login name and password to the server. The name and password are checked against the data already available in Database and if the data matches, a successful login page is returned. Otherwise a failure message is shown to the user.
8. Modify the above program to use an xml file instead of database.
9. Modify the above program to use AJAX to show the result on the same page below the submit button.
10. A simple calculator web application that takes two numbers and an operator (+, -, /, * and %) from an HTML page and returns the result page with the operation performed on the operands.
11. Modify the above program such that it stores each query in a database and checks the database first for the result. If the query is already available in the DB, it returns the value that was previously computed (from DB) or it computes the result and returns it after storing the new query and result in DB.
12. A web application takes a name as input and on submit it shows a hello <name> page where <name> is taken from the request. It shows the start time at the right top corner of the page and provides a logout button. On clicking this button, it should show a logout page with Thank You <name> message with the duration of usage (hint: Use session to store name and time).
13. A web application that takes name and age from an HTML page. If the age is less than 18, it should send a page with “Hello <name>, you are not authorized to visit this site” message, where <name> should be replaced with the entered name. Otherwise it should send “Welcome <name> to this site” message.
14. A web application for implementation:
The user is first served a login page which takes user's name and password. After submitting the details the server checks these values against the data from a database and takes the following decisions.
If name and password matches, serves a welcome page with user's full name.

If name matches and password doesn't match, then serves "password mismatch" page
If name is not found in the database, serves a registration page, where user's full name is asked and on submitting the full name, it stores, the login name, password and full name in the database (hint: use session for storing the submitted login name and password)

15. A web application that lists all cookies stored in the browser on clicking "List Cookies" button. Add cookies if necessary.

REFERENCE BOOKS:

1. The Complete Reference PHP – Steven Holzner, Tata McGraw-Hill
2. Web Programming, building internet applications, Chris Bates 2nd edition, Wiley Dreamtech
3. Java Server Pages –Hans Bergsten, SPD O'Reilly
4. Java Script, D.Flanagan, O'Reilly, SPD.
5. Internet and World Wide Web – How to program, Dietel and Nieto, Pearson.

NMREC

ADVANCED ENGLISH COMMUNICATION SKILLS LAB

B.Tech. III Year II Sem.

L T P C

Course Code: EN606HS

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Introduction

A course on *Advanced English Communication Skills (AECS) Lab* is considered essential at the third year level of B.Tech and B.Pharmacy courses. At this stage, the students need to prepare themselves for their career which requires them to listen to, read, speak and write in English both for their professional and interpersonal communication. The main purpose of this course is to prepare the students of Engineering for their placements.

Course Objectives: This Lab focuses on using multi-media instruction for language development to meet the following targets:

- To improve students' fluency in spoken English
- To enable them to listen to English spoken at normal conversational speed
- To help students develop their vocabulary
- To read and comprehend texts in different contexts
- To communicate their ideas relevantly and coherently in writing
- To make students industry-ready
- To help students acquire behavioral skills for their personal and professional life
- To respond appropriately in different socio-cultural and professional contexts

Course Outcomes: Students will be able to:

- Acquire vocabulary and use it contextually
- Listen and speak effectively
- Develop proficiency in academic reading and writing
- Increase possibilities of job prospects
- Communicate confidently in formal and informal contexts

Syllabus

The following course activities will be conducted as part of the Advanced English Communication Skills (AECS) Lab:

1. **Inter-personal Communication and Building Vocabulary** - Starting a Conversation – Responding Appropriately and Relevantly – Using Appropriate Body Language – Role Play in Different Situations - Synonyms and Antonyms, One-word Substitutes, Prefixes and Suffixes, Idioms and Phrases and Collocations.
2. **Reading Comprehension** –General Vs Local Comprehension, Reading for Facts, Guessing Meanings from Context, , Skimming, Scanning, Inferring Meaning.
3. **Writing Skills** – Structure and Presentation of Different Types of Writing – Letter Writing/Resume Writing/ e-correspondence/ Technical Report Writing.

4. **Presentation Skills** – Oral Presentations (individual or group) through JAM Sessions/Seminars/PPTs and Written Presentations through Posters/Projects/Reports/e-mails/Assignments... etc.,
5. **Group Discussion and Interview Skills** – Dynamics of Group Discussion, Intervention, Summarizing, Modulation of Voice, Body Language, Relevance, Fluency and Organization of Ideas and Rubrics of Evaluation- Concept and Process, Pre-interview Planning, Opening Strategies, Answering Strategies, Interview through Tele-conference & Video-conference and Mock Interviews.

Minimum Hardware Requirement: Advanced English Communication Skills (AECS) Laboratory shall have the following infrastructural facilities to accommodate at least 35 students in the lab:

- **Spacious room with appropriate acoustics**
- **Eight round tables with five movable chairs for each table.**
- **Audio-visual aids**
- **LCD Projector**
- **Public Address system**
- **Computer with suitable configuration**

Suggested Software: The software consisting of the prescribed topics elaborated above should be procured and used.

- **Oxford Advanced Learner's Compass, 8th Edition**
- **DELTA's key to the Next Generation TOEFL Test: Advanced Skill Practice.**

REFERENCES:

1. Kumar, Sanjay and Pushp Lata. English for Effective Communication, Oxford University Press, 2015.
2. Konar, Nira. English Language Laboratories – A Comprehensive Manual, PHI Learning Pvt. Ltd., 2011.